

KEY

black = Word is presented and practiced in the Student's Book.

red = Word appears in a Student's Book reading or video and is presented and practiced in the Language Companion.

* = Word appears on the Academic Word List.

Unit 1

alone
already
artist
awkward
badly
bother
classmate
club
combine
connected
conservation
context*
cool
empathy
forget
foster
frightening
gentle
hold
image*
imagine
impact*
love
miserable
movement
nasty
pay
attention
perfect
pick
powerful
prepared
presentation
raise
ruin
seem
situation
smile
strong

sunglasses
surprising
together
treat
unkind
volunteer*
wildlife

Unit 2

able
afraid
amazing
calculate
catch
change
clever
creative*
crowd
dementia
detect*
economy*
facility*
figure out
global*
guess
heavy
huge
idea
immediately
improve
information*
injury*
issue*
linear
material
paint
product
resources*
return
riddle

safety
sensor
shake up
shed
sink
slice
solar
solution
solve
try
veterinarian
weigh
wetlands
wonder
youth
zero waste

Unit 3

abstract*
album
alive
awful
blink
borrow
brain
care
cave
chat
concert
cough
dangerous
dark
dead
decision
differently
disagree
distance
dive
drawer
entertainment

experience
experiment
explain
foolish
full
great
ground
hopeless
interactive*
invisible*
light
location*
mistake
net
notice
perspective*
reason
recognize
respect
save
shadow
shape
silence
slap
specialize
viewer

Unit 4

addition
angry
arrive
cause
clear
cloud
collect
communicate*
complicated
confusing
correct
differ

digit
dying
effect
endangered
enjoyable
error*
familiar
feed
foreign
half
hope
idiom
imagine
influence
land
laugh
linguist
literal
lose
mean
meaning
member
messenger
moon
negative*
order
phrase
play
positive*
print
rule
scary
scratch
shout
subtraction
switch
translate
worse

Unit 5

accident
agree
audience
beginner

believe
bow
breathe
cheer
cliff
complain
continue
crater
desert
determined
dinosaur
disaster
excitement
fossil
fresh
frustrated
full moon
give up
goal*
impossible
institute*
inventor
medicine
narrow
nerves
obstacle
paleontologist
perform
punish
quit
risky
selfless
service
sign up
spread
steep
stone
successful
task*
tease
tent
tightrope
tourism
tube

Unit 6

adventure
amazed
astronomer
attend
become
blind
born
business
chance
communication*
connect
cosmos
culture*
decide
discover
dream
earn
encourage
expect
fault
form
grow up
history
human being
hurt
infection
inspiration
interest
invent
knowledge
magic
meaningful
original
painter
planet
popular
reality
realize
repair
require*
stage
storyteller
struggle

system
talented
thoughtful
traditional*
training

Unit 7

activity
advantage
anxious
atmosphere
bay
benefit*
breeze
channel*
climate
community*
concentrate*
conditions
danger
delta
despair
destroy
disease
document*
dry
education
fear
floats
flow
health
island
landscape
likely
lonely
mental*
mood
nature
organization
outdoors
path
peace
physical*
pleasure

pollution
prevent
protect
reduce
research*
rest
spend
star
stress*
wander
wild

Unit 8

adjust*
air conditioning
air

amusement park
architect
build
building
check
complicated
concrete
consider
cool
create*
describe
design*
divide
downstairs
electronic
elegant

energy*
heat
incredible
leader
lift
local
machine
modern
mountain
natural
normal*
passion
privacy
project*
real
replace

respected
reuse
ride
rise
roots
smart
social
soil
style
suburbs
swing
tower
view
voice
warning